



Line Dance Level Breakdown

Prepared for the NTA by Judy McDonald, Ontario Province Director
www.ntadance.com www.judymcdonald.ca

This list of dance terms was put together as a guideline for line dance teachers. It will also assist choreographers in assigning a level to their dances, and help teachers determine the level of a dance that has no level assigned to it.

Please keep in mind this is a guideline only. All dancers, teachers and classes are different, and what's intermediate for one group may be advanced for another. The important thing to keep in mind is that a natural progression should take place. As with anything you learn...you need the basic information before you can move forward with more intricate details.

The terms listed are, by no means, every dance term available. They are, however, some of the more common terms used in line dancing. Once you see the categories, you will have a better idea of where other terms would fit as well.

The breakdown is as follows:

Basic – for dancers who are new to any form of dance.

Novice – for dancers who have a basic knowledge of dance terminology. This is a good bridge between Basic and Intermediate, where steps may crossover from one level to another.

Intermediate – for dancers with a solid knowledge of dance terminology, who are not new to dancing.

Advanced – for dancers who not only have a solid grasp on dance terminology, but can also execute more complex steps and patterns with ease, and are able to perform more style-specific technique.

Please contact Judy McDonald at judymcdonald@cogeco.ca or 416-220-5688 with any questions or comments.

NTA LINE DANCE LEVEL BREAKDOWN

Developed for the NTA by Judy McDonald, Ontario Province Director...judymcdonald@cogeco.ca

BASIC		NOVICE	INTERMEDIATE		ADVANCED
Across	Pelvic Thrust	Balance Step	Boogie	Press	Arabesque
Apart	Pivot Turn	Ball Change	Boogie Roll	Progressive Turns	Assemble
Balance	Point	Chaine	Boogie Walk (aka	Roll	Attitude
Ball	Posture	Chase Turn	Camel Walk)	Ronde de Jambe	Close
Beats	Recover	Chasse (Side Shuffle)	Break Step	(Ronde)	Collection
Behind	Replace	Coaster (Forward;	Break Turn	Sailor Shuffle	Compression
Body Alignment	Basic	Back)	Cha Cha	Sailor Step	Count "a"
Brush	Rock Step (Fwd;	Count "&"	Chug	Sailor Step	Developee
Bump	Back; Side)	Cross Unwind	Cuban Motion	Turning	Drive
Center	Rocking Chair	Crossing Shuffle	Diagonal	Scissors	Hover
Charleston	Scuff	Drag (aka Draw)	Gallop	Scoot	Moon Walk
Contra Body	Shimmy	Fan (Toe; Heel)	Heel Ball Change	Spin	Nanigo
Movement (CBM)	Slap	Grind	Heel Jacks	Stationary Turns	Pencil Turn
Count	Splits (Toe; Heel)	Jazz Box (Square)	Heel Lead	Switches (Side; Heel)	Platform Spin
Cross	Stamp	Leap	Heel Pivots	Swivet	Ripple
Cross Rock	Start Position	Paddle Turn (aka	Heel Turns	Three Step Turn	Rise & Fall
Dig	Step	Buzz)	Heel Twists	Toe/Heel/Cross	Wave
Foot Positions	Stomp	Restart	Hip Lift	Swivels	
Frame	Strut (Toe; Heel)	Shuffle	Jazz Box - Turning	Torque	
Freeze	Sway	Skate	Kick Ball Change	Triple Step	
Grapevine (aka	Swivel	Slide	Kick Ball Cross	Triple Step - Backward	
Vine)	Together	Spot	Lock Step	(Shuffle)	
Heel Splits	Touch (aka Tap)	Tag	Locking Back Triple	Triple Step - Forward	
Hitch	Walk		Step	(Shuffle)	
Hold	Weave		Lunge	Triple Turn	
Home	Weight Change		Mambo Step Pattern	Turn	
Hook	(Transfer)		Mashed Potatoes	Turn In/Out	
Hop			Monterey Turn	Twinkle	
Jump			Pigeon Toe Movement	Vaudeville (Heel	
Kick			Port de Bras	Jacks)	
Knee Pop			Prep		

****This document MUST be copied in its entirety****

©dl.2.2.08